

Overloading



Subprocedures in RPG

Presented by

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Debugging [*de-buhg-ing*] -verb

1. Being the detective in a crime movie where you are also the murderer.

The Agenda



Agenda for this session:



1. What is overloading? Why use it?
2. Basic OVERLOAD example
3. OVERLOAD rules & limitations
4. A business-oriented example
5. Foiled by limitations!
6. Another feature – OPTIONS(*EXACT)
7. *EXACT example
8. Using *EXACT to overcome OVERLOAD limitations
9. OVERLOAD without subprocedures

The topics covered in this presentation are based on improvements made to prototype support in RPG in Fall 2019 (Newer than 7.4 release) In order to use them, you must:

- Run IBM i 7.3 or newer
- Install the PTFs described here: http://ibm.biz/fall_2019_rpg_enhancements

Support in SEU



There is none.

SEU has not had updates since the release of IBM i 6.1
That was March 21 2008!

Use the current version of RDi, or a 3rd party tool:

IBM Rational Developer for i (RDi)

- <https://www.ibm.com/support/pages/rational-developer-i-download>

MiWorkplace (Remain Software):

- <https://remainsoftware.com/miworkplace-development-environment-ibm-i>

VS Code (open source, cross-platform):

- VS Code IDE:
<https://code.visualstudio.com/>
- Main IBM i:
<https://marketplace.visualstudio.com/items?itemName=HalcyonTechLtd.code-for-ibmi>
- RPGLE Language Tools:
<https://marketplace.visualstudio.com/items?itemName=HalcyonTechLtd.vscod-rpgle>

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What is Overloading?



Overloading allows a language (such as RPG) to select between multiple routines based on the parameter list.

```
X = MyRoutine( charVariable );  
X = MyRoutine( numVariable );
```

Example: Two different routines both called as MyRoutine(), but they have different parameter lists.

Why?

- Sometimes the same thing might be done with different ways, such as retrieving a customer by their name vs. their account number.
- Naming them the same thing means callers only have to remember one name.
- Since the names are the same, RPG determines which routine to call based on its parameter list.
- Therefore, the parameter lists must be different.

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Overloading Use Cases



Examples of when you might use overloading

- Look up employee different ways (name, number, DOB, SSN, employee number, phone number, etc)
- Look up customer different ways (same idea)
- Add order from existing customer vs new customer
- AddPayment may work differently depending on how payment is made
- AddInventory may be passed parameters telling where items should be placed, or it might determine that itself in another circumstance.
- Formatting strings might take character, number, date or time fields as input depending on the circumstances.

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Overload: Basic Example



```
.....1.....2.....3.....4.....5.....6.....7.....8  
  
dcl-proc format_date;  
  dcl-pi *n varchar(100);  
    dateParm DATE CONST;  
  end-pi;  
  
  return %char(dateParm:*ISO);  
end-proc;  
  
dcl-proc format_time;  
  dcl-pi *n varchar(100);  
    timeParm TIME const;  
  end-pi;  
  
  return %char(timeParm:*HMS:);  
end-proc;  
  
dcl-proc format_message;  
  
  dcl-pi *n VARCHAR(100);  
    msgid          CHAR(7)          CONST;  
    replacement_text VARCHAR(100) CONST OPTIONS(*NOPASS);  
    message_file   char(20)         CONST OPTIONS(*NOPASS);  
  end-pi;  
  
  // code to look up message in message file and return it
```

Three different procedures that format strings.

format_date formats a date into a string

format_time formats a time into a string

format_message looks up a message in a message file, formats it, and returns a string.

It would be nice if they could all be called just "format".

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Overload: Basic Example



```
.....1.....2.....3.....4.....5.....6.....7.....8

DCL-PR format VARCHAR(100)  OVERLOAD( format_time
                                : format_date
                                : format_message);

DCL-S result varchar(50);

result = format(%date());      // 1
result = format(%time());      // 2
result = format('CPF2105' : 'PRDMASTER QUSRSYS FILE '); // 3
```

Using overloading all can be called as "format"

- #1 calls **format_date** because the parameter is a date
- #2 calls **format_time** because the parameter is a time
- #3 calls **format_message** because there are 2 character parameters. (the third parameter had options(*NOPASS) so was optional.)

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Overloading: Rules & Limitations



```
.....1.....2.....3.....4.....5

DCL-PR format_date VARCHAR(100);
    dateParm DATE CONST;
END-PR;

DCL-PR format_time VARCHAR(100);
    timeParm TIME CONST;
END-PR;

DCL-PR format_message VARCHAR(100);
    msgid CHAR(7) CONST;
    rpltext VARCHAR(100) CONST OPTIONS(*NOPASS);
    msgfile CHAR(20) CONST OPTIONS(*NOPASS);
END-PR;

DCL-PR format VARCHAR(100)
    OVERLOAD( format_time
              : format_date
              : format_message);
```

Overloading Rules:

- An overload prototype has **no corresponding END-PR**
- The OVERLOAD keyword provides a list of "candidate" prototypes. (These must be defined elsewhere.)
- All candidates must have the **same return type**
- For each call, RPG will try to call each prototype in the list. It will use the **first one that could be called** (according to the compiler's rules for calling a prototype)
- Remember: Prototypes allow **character variables larger** than those defined, and keywords like **CONST** and **VALUE** can allow a prototype to be used even if the parameters do not match exactly.

```
// 'CPF2105' is character, so would give an error calling format_time
// 'CPF2105' is character, so would give an error calling format_date
// ...but... 'CPF2105' and 'PRDMASTER...' would be valid parameters for format_message.

result = format('CPF2105' : 'PRDMASTER QUSRSYS FILE ');
```

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Getting Overload Details



The RPG compiler can provide details

- Add the RPG preprocessor directive "/OVERLOAD DETAIL"
- The compile listing will show the errors that would occur for each candidate prototype
- Then it will tell you which candidate was selected for a given call.

```
.  
.br/>000132  /OVERLOAD DETAIL  
000133  
000134  result = format(%date());  
.br/>.
```

```
DETAILED DETERMINATION FOR CALLS TO FORMAT  
CALL AT STATEMENT 000134 COLUMN 10  
ERROR MESSAGES ISSUED FOR PARAMETER 1 FOR FORMAT_TIME  
*RNF7536 30      000134 The type of parameter 1 specified for the call does not  
                  match the prototype.  
ERROR MESSAGES ISSUED FOR PARAMETER 1 FOR FORMAT_MESSAGE  
*RNF7536 30      000134 The type of parameter 1 specified for the call does not  
                  match the prototype.  
SELECTED PROTOTYPE:  FORMAT_DATE
```

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Business Example (1 of 3)



The "format" example was for formatting a string, something less common in a business example. For this example, I'll show something more common in a business scenario: retrieving a customer record.

```
.....1.....2.....3.....4.....5.....6.....7.....8  
  
**free  
ctl-opt dftactgrp(*no) option(*srcstmt);  
  
dcl-ds CUSTOMER_T ext extname('CUSTFILE':*INPUT) qualified end-ds;  
  
dcl-ds cust likeds(CUSTOMER_T);  
  
DCL-PR getCustomer likeds(CUSTOMER_T) OVERLOAD( getCustomer_num  
                                                : getCustomer_name );  
  
cust = getCustomer('Acme Foods');  
cust = getCustomer( 504 );  
cust = getCustomer('Fleming Co');  
cust = getCustomer( 495 );  
cust = getCustomer(123);  
cust = getCustomer('Wonky Cust Name');  
  
*inlr = *on;
```

As you can see, getCustomer can retrieve a record by the customer's name or account number.

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Business Example (2 of 3)



The OVERLOAD keyword listed two prototypes, `getCustomer_num` and `getCustomer_name`. Here is the code for `getCustomer_num`.

```
.....1.....2.....3.....4.....5.....6.....7.....8  
  
dcl-proc getCustomer_num;  
  
  dcl-pi *n likeds(CUSTOMER_T);  
    inCustNo packed(5: 0) value;  
  end-pi;  
  
  dcl-f CUSTFILE disk keyed static;  
  dcl-ds CUSTREC likeds(CUSTOMER_T);  
  
  chain inCustNo CUSTFILE CUSTREC;  
  if not %found;  
    reset CUSTREC;  
  endif;  
  
  return CUSTREC;  
  
end-proc;
```

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Business Example (3 of 3)



The OVERLOAD keyword listed two prototypes, `getCustomer_num` and `getCustomer_name`. Here is the code for `getCustomer_name`.

```
.....1.....2.....3.....4.....5.....6.....7.....8  
  
dcl-proc getCustomer_name;  
  
  dcl-pi *n likeds(CUSTOMER_T);  
    inName varchar(30) const;  
  end-pi;  
  
  dcl-f CUSTFILEL1 disk keyed static;  
  dcl-ds CUSTRECL1 likerec(CUSTFILEF:*INPUT);  
  dcl-ds CUSTREC likeds(CUSTOMER_T);  
  
  chain (inName) CUSTFILEL1 CUSTRECL1;  
  if not %found;  
    reset CUSTREC;  
  else;  
    eval-corr CUSTREC = CUSTRECL1;  
  endif;  
  
  return CUSTREC;  
  
end-proc;
```

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Overloading: Problem (1 of 2)



The getCustomer example worked because a character string can't be passed to a numeric parameter, and vice-versa.

But what if I wanted to look up a customer a different way that also took a character parameter?

```
.....1.....2.....3.....4.....5

dcl-proc getCustomer_contact;

  dcl-pi *n likeds(CUSTOMER_T);
  inContact varchar(30) const;
end-pi;

dcl-f CUSTFILEL2 disk keyed static;
dcl-ds CUSTRECL2 likerec(CUSTFILEF:*INPUT);
dcl-ds CUSTREC likeds(CUSTOMER_T);

chain (inContact) CUSTFILEL2 CUSTRECL2;
if not %found;
  reset CUSTREC;
else;
  eval-corr CUSTREC = CUSTRECL2;
endif;

return CUSTREC;

end-proc;
```

This example looks up a customer by their contact name (vs. the name of the business)

Notice that getCustomer_contact and getCustomer_name accept a character parameter.

What will happen?

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Overloading: Problem (2 of 2)



The getCustomer example worked because a character string can't be passed to a numeric parameter, and vice-versa.

But what if I wanted to look up a customer a different way that also took a character parameter?

```
.....1.....2.....3.....4.....5.....6.....7.....8

000107  DCL-PR getCustomer likeds(CUSTOMER_T)
                                OVERLOAD( getCustomer_num
                                           : getCustomer_name
                                           : getCustomer_contact );
.
.
000111  cust = getCustomer('Acme Foods');
000112  cust = getCustomer( 504 );
000113  cust = getCustomer('George Smith');
.
.
*RNF0203 30      000111  PROTOTYPES GETCUSTOMER_NAME AND GETCUSTOMER_CONTACT BOTH
                                MATCH THE CALL; FIRST MATCH ASSUMED.
*RNF0203 30      000113  PROTOTYPES GETCUSTOMER_NAME AND GETCUSTOMER_CONTACT BOTH
                                MATCH THE CALL; FIRST MATCH ASSUMED.
```

Oops, now neither of them works! The compile fails with the **Sev 30** error.

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Problem: Discussion



Since both `getCustomer_name` and `getCustomer_contact` would match, the preceding example doesn't work.

Even if the two character parameters were different lengths, it wouldn't work because prototypes allow a longer character field to be used in place of a shorter one!

As you might imagine, this severely limits the value of the OVERLOAD capability. A lot of the times we have different parameters, but they are the same data type.

Thankfully, the same update of RPG that provides the OVERLOAD capability also provides another new feature that we can use to help us: `OPTIONS(*EXACT)`

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OPTIONS(*EXACT)



OPTIONS(*EXACT) is a keyword placed on a parameter in a prototype.

Without **OPTIONS(*EXACT)**

- You can pass character variables longer than the definition on the prototype
- You can pass different data structures than the one shown on the prototype.

With **OPTIONS(*EXACT)**

- The size of character strings must match
- A data structure must be related via LIKEDS to the same data structure defined on the prototype.

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OPTIONS(*EXACT) Example



Without OPTIONS(*EXACT) you can pass variables longer than the prototype.
With OPTIONS(*EXACT) they must match.

```
.....1.....2.....3.....4.....5.....6.....7.....8  
  
dcl-pr p1;  
  parm5 char(5);  
end-pr;  
  
dcl-pr p2;  
  parm5Exact char(5) OPTIONS(*EXACT);  
end-pr;  
  
dcl-s fld10 char(10) inz('abcdefghij');  
  
p1 (fld10); // Works! You can pass CHAR(10) for CHAR(5)  
p2 (fld10); // Error! Can't pass CHAR(10) to char(5) due to *EXACT
```

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OPTIONS(*EXACT) Example



With OPTIONS(*EXACT) a data structure must be related via LIKEDS to the one on
the prototype, or it will not be allowed.

```
.....1.....2.....3.....4.....5.....6.....7.....8  
  
dcl-ds Name qualified;  
  name varchar(30);  
end-ds;  
dcl-ds Contact qualified;  
  contact varchar(30);  
end-ds;  
  
dcl-pr p1;  
  myParm likeds(Name) const options(*exact);  
end-pr;  
  
p1(Name); // Works! Name matches the LIKEDS.  
  
p1(Contact); // Fails with the error message below because its not  
// related to 'Name' via LIKEDS - it doesn't matter that  
// Name & Contact share the same data types!  
  
*RNF0203 THE TYPE AND ATTRIBUTES OF THE VALUE OR CONST PARAMETER 1  
DO NOT MEET THE OPTION(*EXACT) REQUIREMENTS.
```

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*EXACT with Overloading



To Review:

- OVERLOAD tries each prototype listed to find one that works.
- OPTIONS(*EXACT) "tightens" parameter checking on a prototype.

Therefore, if OVERLOAD and *EXACT are used together:

- Different data structures let us differentiate different candidate prototypes.
- Different size character fields can also be used to differentiate candidate prototypes.

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Overload with *EXACT Example



```
.....1.....2.....3.....4.....5
dcl-ds Contact_t qualified template;
  data varchar(30);
end-ds;
.
.
dcl-proc getCustomer_contact;

  dcl-pi *n likeds(CUSTOMER_T);
  inContact likeds(Contact_t) const options(*exact);
end-pi;

dcl-f CUSTFILEL2 disk keyed static;
dcl-ds CUSTRECL2 likerec(CUSTFILEF:*INPUT);
dcl-ds CUSTREC likeds(CUSTOMER_T);

chain (inContact) CUSTFILEL2 CUSTRECL2;
if not %found;
  reset CUSTREC;
else;
  eval-corr CUSTREC = CUSTRECL2;
endif;

return CUSTREC;
end-proc;
```

To solve the contact name problem, you can use *EXACT with LIKEDS.

1. Define a DS template (usually in a copy book)
2. Use LIKEDS on the prototype and PI
3. Use OPTIONS(*EXACT)
4. Call it with the data structure

Thanks to options(*EXACT) it will now work!

```
.....1.....2.....3.....4.....5
dcl-ds Contact likeds(Contact_t);
.
.
Contact.data = 'George Smith';
cust = getCustomer(Contact);
```

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Putting it All Together



To reinforce what has been covered, I'll provide an example:

- A service program (*SRVPGM) named GETCUSTR gets the customer record
- A copy book (GETCUST_H) for the service program that includes the "custom data types" (data structure templates), the candidate prototypes and the overload prototype.
- A calling program (OVERLOAD6) that calls the service program

To compile this code:

- CRTRPGMOD MODULE(GETCUSTR)
- CRTSRVPGM SRVPGM(GETCUSTR) EXPORT(*ALL) ACTGRP(*CALLER)
- CRTRPGMOD MODULE(OVERLOAD6)
- CRTPGM PGM(OVERLOAD6) BNDSRVPGM(GETCUSTR) ACTGRP(*NEW)

The code can be downloaded from www.scottklement.com/presentations or typed from the examples on the following slides.

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Copy Book GETCUST_H



```
.....1.....2.....3.....4.....5.....6.....7.....8
**free

dcl-ds Customer_t ext extname('CUSTFILE':*INPUT) qualified end-ds;
dcl-ds Name_t qualified template;
  data varchar(30);
end-ds;

dcl-ds Contact_t qualified template;
  data varchar(30);
end-ds;

dcl-pr getCustomer_num likeds(CUSTOMER_T);
  inCustNo packed(5: 0) value;
end-pr;

dcl-pr getCustomer_name likeds(CUSTOMER_T);
  inName likeds(Name_t) const options(*exact);
end-pr;

dcl-pr getCustomer_contact likeds(CUSTOMER_T);
  inContact likeds(Contact_t) const options(*exact);
end-pr;

dcl-pr getCustomer likeds(CUSTOMER_T) OVERLOAD( getCustomer_num
                                                : getCustomer_name
                                                : getCustomer_contact );
```

Templates used as "custom data types"

Candidate prototypes
Note the use of *EXACT

OVERLOAD prototype

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GETCUSTR Service Program (1 of 3)



```
.....1.....2.....3.....4.....5.....6.....7.....8
**free
ctl-opt nomain option(*srcstmt: *nodebugio);

/copy GETCUST_H

dcl-proc getCustomer_num export;

  dcl-pi *n likeds(CUSTOMER_T);
    inCustNo packed(5: 0) value;
  end-pi;

  dcl-f CUSTFILE disk keyed static;
  dcl-ds CUSTREC likeds(CUSTOMER_T);

  chain inCustNo CUSTFILE CUSTREC;
  if not %found;
    reset CUSTREC;
  endif;

  return CUSTREC;

end-proc;
```

Bring in the copy book (RPG will make sure prototypes match the DCL-PI)

Code to get customer by customer number

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GETCUSTR Service Program (2 of 3)



```
.....1.....2.....3.....4.....5.....6.....7.....8

dcl-proc getCustomer_name export;

  dcl-pi *n likeds(CUSTOMER_T);
    inName likeds(Name_t) const options(*exact);
  end-pi;

  dcl-f CUSTFILEL1 disk keyed static;
  dcl-ds CUSTRECL1 likerec(CUSTFILEF:*INPUT);
  dcl-ds CUSTREC likeds(CUSTOMER_T);

  chain (inName.data) CUSTFILEL1 CUSTRECL1;
  if not %found;
    reset CUSTREC;
  else;
    eval-corr CUSTREC = CUSTRECL1;
  endif;

  return CUSTREC;

end-proc;
```

Code to get customer by customer name

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GETCUSTR Service Program (3 of 3)



.....1.....2.....3.....4.....5.....6.....7.....8

```
dcl-proc getCustomer_contact export;

  dcl-pi *n likeds(CUSTOMER_T);
    inContact likeds(Contact_t) const options(*exact);
  end-pi;

  dcl-f CUSTFILEL2 disk keyed static;
  dcl-ds CUSTRECL2 likerec(CUSTFILEF:*INPUT);
  dcl-ds CUSTREC likeds(CUSTOMER_T);

  chain (inContact.data) CUSTFILEL2 CUSTRECL2;
  if not %found;
    reset CUSTREC;
  else;
    eval-corr CUSTREC = CUSTRECL2;
  endif;

  return CUSTREC;

end-proc;
```

Code to get customer by contact name

OVERLOAD6 Program



.....1.....2.....3.....4.....5.....6.....7.....8

```
**free

ctl-opt option(*srcstmt: *noshowcpy);

/copy GETCUST_H

dcl-ds Cust    likeds(Customer_t);
dcl-ds Name    likeds(Name_t);
dcl-ds Contact likeds(Contact_t);

Name.data = 'Acme Foods';
cust = getCustomer(Name);

cust = getCustomer( 504 );

Contact.data = 'George Smith';
cust = getCustomer(Contact);

*inlr = *on;
```

Calls getCustomer_name because the parameter is Name_t

Calls getCustomer_num because the parameter is numeric

Calls getCustomer_contact because the parameter is Contact_t

Not Just for ILE Procedures



The preceding examples have shown ILE subprocedures (both local and in a service program.)

Subprocedures are the most common place where overloading is used...

... but OVERLOAD can be used for any type of prototype.

- Procedures (with or without EXTPROC) as shown in earlier examples
- EXTPGM = external program (program calls)
- EXTPROC(*JAVA) = calls to Java methods from RPG

You can even mix different types of calls in one overload statement!

The same rules apply:

- All must have the same return type (or no return value)
- RPG will try each one, and use the first one that's allowed

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Subprocedure / Program Mix (1 of 3)



To demonstrate this, I'll do the following:

Create an overloaded prototype called CMDEXEC (Command Execute)

1. Able to call the IBM-supplied QCMDEXC API. (This is a program call)
2. If no length is provided, call a subprocedure that calculates the length, but then calls QCMDEXC. (Subprocedure call)

```
.....1.....2.....3.....4.....5.....6.....7.....8  
dcl-pr QCMDEXC_ibm extpgm('QCMDEXC');  
  command char(32702) const;  
  length packed(15: 5) const;  
  igc char(3) const options(*nopass);  
end-pr;  
  
dcl-pr CMDEXEC_NoLen;  
  command varchar(32702) const;  
end-pr;  
  
dcl-pr CMDEXEC OVERLOAD( QCMDEXC_ibm  
                        : CMDEXEC_NoLen );
```

EXTPGM means this is a program call

Without EXTPGM, it is a procedure call

Both are used in one OVERLOAD keyword.

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Subprocedure / Program Mix (2 of 3)



The preceding slide was a copy book named CMDEXEC_H.

This is a code for the accompanying service program (for the subprocedure call)

```
.....1.....2.....3.....4.....5.....6.....7.....8
**free

ctl-opt nomain option(*srcstmt);

/copy CMDEXEC_H

dcl-proc CMDEXEC_NoLen export;

    dcl-pi *N;
        command varchar(32702) const;
    end-pi;

    QCMDEXC_ibm( command: %len(command) );

end-proc;
```

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Subprocedure / Program Mix (3 of 3)



This program (I named it OVERLOAD7) calls the CMDEXC prototype:

- When a length is passed, it calls the IBM QCMDEXC
- Otherwise, calls the subprocedure to calculate the length.

```
.....1.....2.....3.....4.....5.....6.....7.....8
**free

ctl-opt option(*srcstmt: *noshowcpy);

/copy CMDEXEC_H

dcl-s cmd varchar(500);

cmd = 'DSPMSG QSYSOPR';
CMDEXEC(cmd: %len(cmd)); // calls standard API

CMDEXEC('DSPMSG QSYSOPR'); // no length, so calls CMDEXEC_NoLen

*inlr = *on;
```

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Alternative – options(*convert)



OPTIONS(*CONVERT) is not technically overloading – but could be used the same way!

- Numeric, date, time, and timestamp are converted to character and passed as a character parameter.
- Pointers are converted like options(*String)
- But only for input parameters
- Only for types that make sense (wouldn't help with data structure parameters, for example.)

In some ways this can serve the same purpose as overloading:

- If the main reason for overloading is allowing input parms of different types.

In some ways it does not:

- Doesn't allow output parameters.
- Doesn't allow different numbers of parameters
- Doesn't let you run different code for different parameter types (if both numbers and character are passed as character, how does the procedure know if it's a customer number or name?)
- Doesn't help in the options(*exact) case like I illustrated earlier, where the parameters were already character, anyway.
 - But if all we wanted to allow was customer number or name, it would've worked well!

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Options(*convert) Example (1/2)



```
dcl-proc getCustomer export;

  dcl-pi *n likeds(CUSTOMER_T);
    theParm varchar(30) const options(*convert);
  end-pi;

  dcl-f CUSTFILE disk keyed static;
  dcl-f CUSTFILEL1 disk keyed static;

  dcl-ds CUSTREC likeds(CUSTOMER_T);
  dcl-ds CUSTRECL1 likerec(CUSTFILEF:*INPUT);

  dcl-s myCustNo packed(5: 0);
  dcl-s isNumber ind;

  // I need to either CHAIN CUSTFILE or CUSTFILEL1, depending on
  // if it's the customer name or number.
  // How do I know which one??

  // One way would be to test the data to see if it's a number...
  // ... Though, if a customer had numbers in their name it'd still
  not work
```

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Options(*convert) Example (2/2)



```
// is "theParm" the customer number or name?
monitor;
  myCustNo = %dec(theParm:5:0);
  isNumber = *on;
on-error;
  isNumber = *off;
endmon;

clear CUSTREC;

if isNumber;
  chain myCustNo CUSTFILE CUSTREC;
else;
  chain (myName) CUSTFILEL1 CUSTRECL1;
  eval-corr CUSTREC = CUSTRECL1;
endif;

return CUSTREC;
end-proc;
```

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This Presentation



You can download a PDF copy of this presentation, as well as
the accompanying code:

<http://www.scottklement.com/presentations/>

Thank you!

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